 2025 USMC JROTC National Drill Championship

Armed Platoon Exhibition

Event Grand Total

CC Initials

School Name:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Head Judge #1 | **Max****Points** | **Poor\*** | **Average** | **Exceptional** |  | **Notes** |
| **Performance Overview** |  |  |  |  |
| **REPORT IN & REPORT OUT** Verbal report in/out; all movements to enter/exit floor | **15** | 1 - 4 | 5 – 11 | 12 - 15 |  |  |
| Team/Cadet **APPEARANCE**  Uniform / overall preparation & presentation | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
| Routine **SHOWMANSHIP**  Flair, style and “wow factor” that turns heads / rivets  | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
|  **OVERALL IMPRESSION**  Subjective score of entire routine as presented | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
|  |  |  |  |  |  |  |
| Team/Cadet **BEARING**  Body & facial control, military carriage | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Team/Cadet **MARCHING/MOVEMENT**  Dress, alignment and marching proficiency & variety | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| **AERIAL DIFFICULTY**  Difficult rifle moves completed, to include exchanges & spins | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Movement **DIFFICULTY**  Routine as presented required MUCH PRACTICE! | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Movement **PRECISION**  Exacting, flawless & meticulous maneuvers – “anti-sloppy” | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Routine **COMPOSITION & FLOW** Routine is unique & well constructed w/ fitting transitions | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Handling of the **WEAPON**  Weapon maneuvers & manipulation look skilled & effortless | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| **MILITARY** Flavor Routine proudly befits a military competition | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |
| Total Exhibition Drill Points **300** |  |  |  |

 **\*Any score in the POOR category above MUST have details written below**

**Penalty - 25 points per missing cadet:**

(10 cadets with rifles MINIMUM REQUIRED)

**Unit Missing Unit Missing**

**One Cadet/Rifle Two Cadets/Rifles**

**-25 -50**

**Cadet Commander’s Initials: \_\_\_\_\_\_\_**

 **Number PENALTIES** – HEAD JUDGE ONLY **Total Points**

|  |  |  |
| --- | --- | --- |
|  | Boundary Violations @ 10 points ea. occurrence  |  |
|  | Dropped weapons @ 5 pts. 1st / 25 pts. per / 2nd & more  |  |
|  | Seconds over/under time @ 1 point per second (Minimum 5 minutes - Maximum 8 Minutes) |  |
|  | **TOTAL PENALTY POINTS** |  |

 Judge’s Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Judge #2 | **Max****Points** | **Poor\*** | **Average** | **Exceptional** |  | **Notes** |
| **Performance Overview** |  |  |  |  |
| **REPORT IN & REPORT OUT** Verbal report in/out; all movements to enter/exit floor | **15** | 1 - 4 | 5 – 11 | 12 - 15 |  |  |
| Team/Cadet **APPEARANCE**  Uniform / overall preparation & presentation | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
| Routine **SHOWMANSHIP**  Flair, style and “wow factor” that turns heads / rivets  | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
|  **OVERALL IMPRESSION**  Subjective score of entire routine as presented | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
|  |  |  |  |  |  |  |
| Team/Cadet **BEARING**  Body & facial control, military carriage | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Team/Cadet **MARCHING/MOVEMENT**  Dress, alignment and marching proficiency & variety | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| **AERIAL DIFFICULTY**  Difficult rifle moves completed, to include exchanges & spins | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Movement **DIFFICULTY**  Routine as presented required MUCH PRACTICE! | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Movement **PRECISION**  Exacting, flawless & meticulous maneuvers – “anti-sloppy” | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Routine **COMPOSITION & FLOW** Routine is unique & well constructed w/ fitting transitions | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Handling of the **WEAPON**  Weapon maneuvers & manipulation look skilled & effortless | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| **MILITARY** Flavor Routine proudly befits a military competition | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |
| Total Exhibition Drill Points **300** |  |  |  |

 **\*Any score in the POOR category above MUST have details written below**

 Judge’s Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Judge #3 | **Max****Points** | **Poor\*** | **Average** | **Exceptional** |  | **Notes** |
| **Performance Overview** |  |  |  |  |
| **REPORT IN & REPORT OUT** Verbal report in/out; all movements to enter/exit floor | **15** | 1 - 4 | 5 – 11 | 12 - 15 |  |  |
| Team/Cadet **APPEARANCE**  Uniform / overall preparation & presentation | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
| Routine **SHOWMANSHIP**  Flair, style and “wow factor” that turns heads / rivets  | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
|  **OVERALL IMPRESSION**  Subjective score of entire routine as presented | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
|  |  |  |  |  |  |  |
| Team/Cadet **BEARING**  Body & facial control, military carriage | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Team/Cadet **MARCHING/MOVEMENT**  Dress, alignment and marching proficiency & variety | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| **AERIAL DIFFICULTY**  Difficult rifle moves completed, to include exchanges & spins | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Movement **DIFFICULTY**  Routine as presented required MUCH PRACTICE! | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Movement **PRECISION**  Exacting, flawless & meticulous maneuvers – “anti-sloppy” | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Routine **COMPOSITION & FLOW** Routine is unique & well constructed w/ fitting transitions | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Handling of the **WEAPON**  Weapon maneuvers & manipulation look skilled & effortless | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| **MILITARY** Flavor Routine proudly befits a military competition | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |
| Total Exhibition Drill Points **300** |  |  |  |

 **\*Any score in the POOR category above MUST have details written below**

 Judge’s Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| --- | --- | --- | --- | --- | --- | --- |
| Judge #4 | **Max****Points** | **Poor\*** | **Average** | **Exceptional** |  | **Notes** |
| **Performance Overview** |  |  |  |  |
| **REPORT IN & REPORT OUT** Verbal report in/out; all movements to enter/exit floor | **15** | 1 - 4 | 5 – 11 | 12 - 15 |  |  |
| Team/Cadet **APPEARANCE**  Uniform / overall preparation & presentation | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
| Routine **SHOWMANSHIP**  Flair, style and “wow factor” that turns heads / rivets  | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
|  **OVERALL IMPRESSION**  Subjective score of entire routine as presented | **15** | 1 – 4 | 5 – 11 | 12 - 15 |  |  |
|  |  |  |  |  |  |  |
| Team/Cadet **BEARING**  Body & facial control, military carriage | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Team/Cadet **MARCHING/MOVEMENT**  Dress, alignment and marching proficiency & variety | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| **AERIAL DIFFICULTY**  Difficult rifle moves completed, to include exchanges & spins | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Movement **DIFFICULTY**  Routine as presented required MUCH PRACTICE! | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Movement **PRECISION**  Exacting, flawless & meticulous maneuvers – “anti-sloppy” | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Routine **COMPOSITION & FLOW** Routine is unique & well constructed w/ fitting transitions | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| Handling of the **WEAPON**  Weapon maneuvers & manipulation look skilled & effortless | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
| **MILITARY** Flavor Routine proudly befits a military competition | **30** | 1 - 7 | 8 - 23 | 24 - 30 |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |
| Total Exhibition Drill Points **300** |  |  |  |

 **\*Any score in the POOR category above MUST have details written below**

 Judge’s Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_