



# 2024 Army JROTC National Drill Championships

## All Divisions - Color Guard

School Name: «School\_Name»

Team Name: «Team\_Name»

«Code»

Grand Total

CC Initials

### Head Judge - #1

**A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS**

Color Guard Sequence	Point Range	Judge's Score
March onto drill floor CENTER on HJ judge 6 paces away		
1. Uncase Colors <sup>1</sup>	<b>0-50</b>	
2. Report In (VERBAL)	<b>0-20</b>	
3. Colors Reverse March (forward march)	0-10	
4. Left Wheel March (forward march)	0-10	
5. Colors Reverse March (forward march)	0-10	
5a. Color Guard Halt		
6. Mark Time, March (5 seconds)	0-10	
<b>7. COLOR GUARD, HALT</b>	0-10	
8. Order Colors	0-10	
9. Parade Rest	0-10	
10. Colors Guard Attention	0-10	
<b>11. CARRY COLORS</b>	0-10	
11a. Forward March		
12. Right Wheel March (forward march)	0-10	
13. Right Wheel March (forward march)	0-10	
14. Colors Reverse March (forward march)	0-10	
15. Eyes Right	0-10	
16. Ready Front	0-10	
17. Left Wheel March (forward march)	0-10	
18. Left Wheel March (forward march)	0-10	
19. Left Wheel March (forward march)	0-10	
20. Color Guard, Halt	0-10	
21. Report Out (VERBAL)	<b>0-20</b>	
<b>OVERALL TECHNICAL SCORE</b>	<b>0-15</b>	
<b>OVERALL PRECISION SCORE</b>	<b>0-15</b>	

**1 Uncase Colors** - scoring for all of the movements required to correctly uncase the colors - specific items are listed within the SOP.

**NOTE:** Marching to move the CG to the judge for verbal **Report In** AND to leave the drill floor after verbal **Report Out** are not scored individually, however may be included in the judges overall precision and technical score. **LOOK SHARP at ALL TIMES!**

#### PENALTIES

1. Boundary Violations:

\_\_\_\_ Occurrences @ 10 points per = \_\_\_\_

2. Incorrect Commands:

\_\_\_\_ Occurrences @ 5 points per = \_\_\_\_

3. Pause Violations:

\_\_\_\_ Occurrences @ 5 points per = \_\_\_\_

4. Uneven/Improper Cadence:

Minor (-20 pts.) OR Major (-50 pts.)

SPECIFY DEDUCTION BELOW = \_\_\_\_

5. Uniform Violations:

Minor (-20 pts.) OR Major (-50 pts.)

SPECIFY DEDUCTION BELOW

**PENALTY TOTAL =** \_\_\_\_\_

(for SNI use only)

**Page Total**

«M\_s

Judges Name: \_\_\_\_\_

Judge's Notes:



# 2024 Army JROTC National Drill Championships

## All Divisions - Color Guard

School Name: «School\_Name»

Team Name: «Team\_Name»

«Code»

### Judge - #2

**A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS**

Color Guard Sequence	Point Range	Judge Score
March onto drill floor CENTER on HJ judge 6 paces away		
1. Uncase Colors <sup>1</sup>	<b>0-50</b>	
2. Report In (VERBAL)	<b>0-20</b>	
3. Colors Reverse March (forward march)	0-10	
4. Left Wheel March (forward march)	0-10	
5. Colors Reverse March (forward march)	0-10	
5a. Color Guard Halt		
6. Mark Time, March (5 seconds)	0-10	
<b>7. COLOR GUARD, HALT</b>	0-10	
8. Order, Colors	0-10	
9. Parade Rest	0-10	
10. Color Guard, Attention	0-10	
<b>11. CARRY COLORS</b>	0-10	
11a. Forward March		
12. Right Wheel March (forward march)	0-10	
13. Right Wheel March (forward march)	0-10	
14. Colors Reverse March (forward march)	0-10	
15. Eyes Right	0-10	
16. Ready Front	0-10	
17. Left Wheel March (forward march)	0-10	
18. Left Wheel March (forward march)	0-10	
19. Left Wheel March (forward march)	0-10	
20. Color Guard, Halt	0-10	
21. Report Out (VERBAL)	<b>0-20</b>	
OVERALL TECHNICAL SCORE	<b>0-15</b>	
OVERALL PRECISION SCORE	<b>0-15</b>	

**<sup>1</sup> Uncase Colors** - scoring for all of the movements required to correctly uncase the colors - specific items are listed within the SOP.

**NOTE:** Marching to move the CG to the judge for verbal **Report In** AND to leave the drill floor after verbal **Report Out** are not scored individually, however may be included in the judges overall precision and technical score. **LOOK SHARP at ALL TIMES!**

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Judges Name: \_\_\_\_\_

Judge's Notes:



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## All Divisions - Color Guard

School Name: «School\_Name»

Team Name: «Team\_Name»

«Code»

### Judge - #3

**A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS**

Color Guard Sequence	Point Range	Judge Score
March onto drill floor CENTER on HJ judge 6 paces away		
1. Uncase Colors <sup>3</sup>	<b>0-50</b>	
2. Report In <sup>1</sup>	<b>0-20</b>	
3. Colors Reverse March (forward march)	0-10	
4. Left Wheel March (forward march)	0-10	
5. Colors Reverse March (forward march)	0-10	
5a. Color Guard, Halt		
6. Mark Time, March (5 seconds)	0-10	
<b>7. COLOR GUARD, HALT</b>	0-10	
8. Order Colors	0-10	
9. Parade Rest	0-10	
10. Color Guard, Attention	0-10	
<b>11. CARRY COLORS</b>	0-10	
11a. Forward March		
12. Right Wheel March (forward march)	0-10	
13. Right Wheel March (forward march)	0-10	
14. Colors Reverse March (forward march)	0-10	
15. Eyes Right	0-10	
16. Ready Front	0-10	
17. Left Wheel March (forward march)	0-10	
18. Left Wheel March (forward march)	0-10	
19. Left Wheel March (forward march)	0-10	
20. Color Guard, Halt	0-10	
21. Report Out (VERBAL)	<b>0-20</b>	
<b>OVERALL TECHNICAL SCORE</b>	<b>0-15</b>	
<b>OVERALL PRECISION SCORE</b>	<b>0-15</b>	

**1 Uncase Colors** - scoring for all of the movements required to correctly uncase the colors - specific items are listed within the SOP.

**NOTE:** Marching to move the CG to the judge for verbal **Report In** AND to leave the drill floor after verbal **Report Out** are not scored individually, however may be included in the judges overall precision and technical score. **LOOK SHARP at ALL TIMES!**

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Judges Name: \_\_\_\_\_

Judge's Notes: