2027 Air Force JROTC Open Drill Nationals

Armed Division – Team Exhibition

CC Initials

School Name: «SchoolName»
Team Name: «TeamName»
«Team_ID»

Grand Total

Head Judge #1	Max Points	Poor*	Average	Exceptional	Notes
Performance Overview					
1. REPORT IN & REPORT OUT Verbal report in/out; all movements to enter/exit floor	15	1 – 3	4 – 12	13 - 15	
2. Team/Cadet **APPEARANCE** Uniform / overall preparation & presentation	15	1 – 3	4 – 12	13 - 15	
3. Routine **SHOWMANSHIP** Flair, style and "wow factor" that turns heads / rivets watchers	15	1 – 3	4– 12	13 - 15	
4. **OVERALL IMPRESSION** Subjective score of entire routine as presented	15	1 – 3	4 – 12	13 - 15	
5. Team/Cadet **BEARING** Body & facial control, military carriage	30	1 - 6	7 - 24	25 - 30	
6. Routine **MARCHING** Dress, alignment & marching proficiency; use of drill floor	30	1 - 6	7 - 24	25 - 30	
7. Routine **VARIETY** Diversity of movements to display overall excellence	30	1 - 6	7 - 24	25 - 30	
8. Routine **PRECISION** Exacting, flawless & meticulous maneuvers – "anti-sloppy"	30	1 - 6	7 - 24	25 - 30	
9. Routine **COMPOSITION & FLOW** Routine is unique & well constructed w/ fitting transitions	30	1 - 6	7 - 24	25 - 30	
10. Handling of the **WEAPON** Weapon maneuvers & manipulation look skilled & effortless	30	1 - 6	7 - 24	25 - 30	
11. Routine **DIFFICULTY (Floor)** Cadence changes, interweaving and other difficult marching	30	1 - 6	7 - 24	25 - 30	
12. Routine **DIFFICULTY (Aerial)** Rifle spins, tosses and throws that leave the hand	30	1 - 6	7 - 24	25 - 30	
13. MILITARY Flavor Routine proudly befits a military competition	40	1 - 8	9 - 32	33 - 40	
(Max Points 340)		**PAGE TOTAL:**			

***Any score in the POOR category above MUST have details written below**

Number	**PENALTIES** – HEAD JUDGE ONLY	Total Points
	Boundary Violations @ 10 points each occurrence	
	Dropped weapons:1 Drop at 5Pts. / 2+ Drops 25 pts each	
	Seconds over/under time @ 1 point per second (Minimum 6 minutes - Maximum 9 Minutes)	
	TOTAL PENALTY POINTS	

Judge's Name: _____

2027 Air Force JROTC Open Drill Nationals

Armed Division – Team Exhibition

School Name: «SchoolName»
Team Name: «TeamName»
«Team_ID»

Judge #2	Max Points	Poor*	Average	Exceptional	Notes
Performance Overview					
1. REPORT IN & REPORT OUT Verbal report in/out; all movements to enter/exit floor	15	1 – 3	4 – 12	13 - 15	
2. Team/Cadet **APPEARANCE** Uniform / overall preparation & presentation	15	1 – 3	4 – 12	13 - 15	
3. Routine **SHOWMANSHIP** Flair, style and "wow factor" that turns heads / rivets watchers	15	1 – 3	4– 12	13 - 15	
4. **OVERALL IMPRESSION** Subjective score of entire routine as presented	15	1 – 3	4 – 12	13 - 15	
5. Team/Cadet **BEARING** Body & facial control, military carriage	30	1 - 6	7 - 24	25 - 30	
6. Routine **MARCHING** Dress, alignment & marching proficiency; use of drill floor	30	1 - 6	7 - 24	25 - 30	
7. Routine **VARIETY** Diversity of movements to display overall excellence	30	1 - 6	7 - 24	25 - 30	
8. Routine **PRECISION** Exacting, flawless & meticulous maneuvers – "anti-sloppy"	30	1 - 6	7 - 24	25 - 30	
9. Routine **COMPOSITION & FLOW** Routine is unique & well constructed w/ fitting transitions	30	1 - 6	7 - 24	25 - 30	
10. Handling of the **WEAPON** Weapon maneuvers & manipulation look skilled & effortless	30	1 - 6	7 - 24	25 - 30	
11. Routine **DIFFICULTY (Floor)** Cadence changes, interweaving and other difficult marching	30	1 - 6	7 - 24	25 - 30	
12. Routine **DIFFICULTY (Aerial)** Rifle spins, tosses and throws that leave the hand	30	1 - 6	7 - 24	25 - 30	
13. MILITARY Flavor Routine proudly befits a military competition	30	1 - 6	7-24	25 - 30	
(Max Points 330)		**PAGE TOTAL:**			

***Any score in the POOR category above MUST have details written below**

Judge's Name: _____

Judge's Notes:

2027 Air Force JROTC Open Drill Nationals

Armed Division – Team Exhibition

School Name: «SchoolName»
Team Name: «TeamName»
49799

Judge #3	Max Points	Poor*	Average	Exceptional	Notes
Performance Overview					
1. REPORT IN & REPORT OUT Verbal report in/out; all movements to enter/exit floor	15	1 – 3	4 – 12	13 - 15	
2. Team/Cadet **APPEARANCE** Uniform / overall preparation & presentation	15	1 – 3	4 – 12	13 - 15	
3. Routine **SHOWMANSHIP** Flair, style and "wow factor" that turns heads / rivets watchers	15	1 – 3	4– 12	13 - 15	
4. **OVERALL IMPRESSION** Subjective score of entire routine as presented	15	1 – 3	4 – 12	13 - 15	
5. Team/Cadet **BEARING** Body & facial control, military carriage	30	1 - 6	7 - 24	25 - 30	
6. Routine **MARCHING** Dress, alignment & marching proficiency; use of drill floor	30	1 - 6	7 - 24	25 - 30	
7. Routine **VARIETY** Diversity of movements to display overall excellence	30	1 - 6	7 - 24	25 - 30	
8. Routine **PRECISION** Exacting, flawless & meticulous maneuvers – "anti-sloppy"	30	1 - 6	7 - 24	25 - 30	
9. Routine **COMPOSITION & FLOW** Routine is unique & well constructed w/ fitting transitions	30	1 - 6	7 - 24	25 - 30	
10. Handling of the **WEAPON** Weapon maneuvers & manipulation look skilled & effortless	30	1 - 6	7 - 24	25 - 30	
11. Routine **DIFFICULTY (Floor)** Cadence changes, interweaving and other difficult marching	30	1 - 6	7 - 24	25 - 30	
12. Routine **DIFFICULTY (Aerial)** Rifle spins, tosses and throws that leave the hand	30	1 - 6	7 - 24	25 - 30	
13. MILITARY Flavor Routine proudly befits a military competition	30	1 - 6	7-24	25 - 30	
(Max Points 330)		**PAGE TOTAL:**			

***Any score in the POOR category above MUST have details written below**

Judge's Name: _____

Judge's Notes:

2027 Air Force JROTC Open Drill Nationals

Armed Division – Team Exhibition

School Name: «SchoolName»
Team Name: «TeamName»
«Team_ID»

Judge #4	Max Points	Poor*	Average	Exceptional	Notes
Performance Overview					
1. REPORT IN & REPORT OUT Verbal report in/out; all movements to enter/exit floor	15	1 – 3	4 – 12	13 - 15	
2. Team/Cadet **APPEARANCE** Uniform / overall preparation & presentation	15	1 – 3	4 – 12	13 - 15	
3. Routine **SHOWMANSHIP** Flair, style and "wow factor" that turns heads / rivets watchers	15	1 – 3	4– 12	13 - 15	
4. **OVERALL IMPRESSION** Subjective score of entire routine as presented	15	1 – 3	4 – 12	13 - 15	
5. Team/Cadet **BEARING** Body & facial control, military carriage	30	1 - 6	7 - 24	25 - 30	
6. Routine **MARCHING** Dress, alignment & marching proficiency; use of drill floor	30	1 - 6	7 - 24	25 - 30	
7. Routine **VARIETY** Diversity of movements to display overall excellence	30	1 - 6	7 - 24	25 - 30	
8. Routine **PRECISION** Exacting, flawless & meticulous maneuvers – "anti-sloppy"	30	1 - 6	7 - 24	25 - 30	
9. Routine **COMPOSITION & FLOW** Routine is unique & well constructed w/ fitting transitions	30	1 - 6	7 - 24	25 - 30	
10. Handling of the **WEAPON** Weapon maneuvers & manipulation look skilled & effortless	30	1 - 6	7 - 24	25 - 30	
11. Routine **DIFFICULTY (Floor)** Cadence changes, interweaving and other difficult marching	30	1 - 6	7 - 24	25 - 30	
12. Routine **DIFFICULTY (Aerial)** Rifle spins, tosses and throws that leave the hand	30	1 - 6	7 - 24	25 - 30	
13. MILITARY Flavor Routine proudly befits a military competition	30	1 - 6	7 - 24	25 - 30	
(Max Points 330)		**PAGE TOTAL:**			

***Any score in the POOR category above MUST have details written below**

Judge's Name: _____

Judge's Notes: