School Name: «Name» «Code»

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Head Judge - #1

On BOLD, GREYED COMMANDS, the event head judge will signal the team to continue with the next command.

Omitted Commands will be LINED THROUGH - Cadence will be checked between commands #16-#24

ι	Unit marches in - 3 & 6 pace distance from Head Judge			erocon-Cadence will be					
01.	Present Arms (entire unit)	1 2 3 4 5	18.	Right Flank March	1	2 3 4 5	35.	Ready, Front	1 2 3 4 5
02.	Verbal Report-In	1 2 3 4 5	19.	Left Flank March	1	2 3 4 5	36.	Column Left March	1 2 3 4 5
03.	Order Arms	1 2 3 4 5	20.	Column Left March	1	2 3 4 5	37.	Mark Time March	1 2 3 4 5
04.	PARADE REST	1 2 3 4 5	21.	Close March (Forward March)	1	2 3 4 5	38.	Forward March	1 2 3 4 5
05.	PLATOON ATTENTION	1 2 3 4 5	22.	Extend March (Forward March)	1	2 3 4 5	39.	Change Step, March	1 2 3 4 5
06.	LEFT STEP MARCH	1 2 3 4 5	23.	Column Left March	1	2 3 4 5	40.	PLATOON HALT	1 2 3 4 5
07.	PLATOON HALT	1 2 3 4 5	24.	Left Oblique March	1	2 3 4 5	41.	CLOSE MARCH	1 2 3 4 5
08.	RIGHT STEP MARCH	1 2 3 4 5	25.	PLATOON HALT	1	2 3 4 5	42.	Column Left March	1 2 3 4 5
09.	PLATOON HALT	1 2 3 4 5	26.	Forward March	1	2 3 4 5	43.	Left Flank March	1 2 3 4 5
10.	Count Off	1 2 3 4 5	27.	Column Left March	1	2 3 4 5	44.	Right Flank March	1 2 3 4 5
11.	CLOSE, MARCH	1 2 3 4 5	28.	Half Step March	1	2 3 4 5	45.	PLATOON HALT	1 2 3 4 5
12.	EXTEND, MARCH	1 2 3 4 5	29.	Forward March	1	2 3 4 5	46.	Left Face	1 2 3 4 5
13.	LEFT FACE	1 2 3 4 5	30.	To the Rear March	1	2 3 4 5	47.	Present Arms (entire unit)	1 2 3 4 5
14.	ABOUT FACE	1 2 3 4 5	31.	To the Rear March	1	2 3 4 5	48.	Verbal Report-Out	1 2 3 4 5
15.	CLOSE MARCH	1 2 3 4 5	32.	PLATOON HALT	1	2 3 4 5	49.	Order Arms	1 2 3 4 5
16.	Forward March	1 2 3 4 5	33.	Forward March	1	2 3 4 5	50.	Right Face	1 2 3 4 5
17.	Column Right March	1 2 3 4 5	34.	Eyes Right	1	2 3 4 5	51.	March Unit off Drill Deck	1 2 3 4 5

LEGEND FOR JUDGE COMMENTS ABOVE: A. AL = ALIGNMENT B. C = COVER C. OS = OUT OF STEP D. RA = RIFLE ANGLE		OVERALL IMPRI (CIRCLI 0 2 4			
E. ICC= INCORRECT COMMAND F. IE = IMPROPER EXECUTION G. OOS= OUT OF SEQUENCE H. EC = EXTRA COMMANDS	Scoresheet Total (for SNI use only)		e per missing cadet: cadet cmdr required) Unit Missing Two Cadets		
		-25	-50		
		Cadet Comma	nder's Initials:		

Judge's Name:

Judge Remarks:

School Name: «Name» «Code»

Judge - #2

On BOLD, GREYED COMMANDS, the event head judge will signal the team to continue with the next command. Omitted Commands will be LINED THROUGH - Cadence will be checked between commands #16-#24

ι	Init marches in - 3 & 6 pace distance fr	rom Head Judge						
01.	Present Arms (entire unit)	1 2 3 4 5	18.	Right Flank March	1 2 3 4 5	35.	Ready, Front	1 2 3 4 5
02.	Verbal Report-In	1 2 3 4 5	19.	Left Flank March	1 2 3 4 5	36.	Column Left March	1 2 3 4 5
03.	Order Arms	1 2 3 4 5	20.	Column Left March	1 2 3 4 5	37.	Mark Time March	1 2 3 4 5
04.	PARADE REST	1 2 3 4 5	21.	Close March (Forward March)	1 2 3 4 5	38.	Forward March	1 2 3 4 5
05.	PLATOON ATTENTION	1 2 3 4 5	22.	Extend March (Forward March)	1 2 3 4 5	39.	Change Step, March	1 2 3 4 5
06.	LEFT STEP MARCH	1 2 3 4 5	23.	Column Left March	1 2 3 4 5	40.	PLATOON HALT	1 2 3 4 5
07.	PLATOON HALT	1 2 3 4 5	24.	Left Oblique March	1 2 3 4 5	41.	CLOSE MARCH	1 2 3 4 5
08.	RIGHT STEP MARCH	1 2 3 4 5	25.	PLATOON HALT	1 2 3 4 5	42.	Column Left March	1 2 3 4 5
09.	PLATOON HALT	1 2 3 4 5	26.	Forward March	1 2 3 4 5	43.	Left Flank March	1 2 3 4 5
10.	Count Off	1 2 3 4 5	27.	Column Left March	1 2 3 4 5	44.	Right Flank March	1 2 3 4 5
11.	CLOSE, MARCH	1 2 3 4 5	28.	Half Step March	1 2 3 4 5	45.	PLATOON HALT	1 2 3 4 5
12.	EXTEND, MARCH	1 2 3 4 5	29.	Forward March	1 2 3 4 5	46.	Left Face	1 2 3 4 5
13.	LEFT FACE	1 2 3 4 5	30.	To the Rear March	1 2 3 4 5	47.	Present Arms (entire unit)	1 2 3 4 5
14.	ABOUT FACE	1 2 3 4 5	31.	To the Rear March	1 2 3 4 5	48.	Verbal Report-Out	1 2 3 4 5
15.	CLOSE MARCH	1 2 3 4 5	32.	PLATOON HALT	1 2 3 4 5	49.	Order Arms	1 2 3 4 5
16.	Forward March	1 2 3 4 5	33.	Forward March	1 2 3 4 5	50.	Right Face	1 2 3 4 5
17.	Column Right March	1 2 3 4 5	34.	Eyes Right	1 2 3 4 5	51.	March Unit off Drill Deck	1 2 3 4 5

LEGEND FOR JUDGE COMMENTS ABOVE: A. AL = ALIGNMENT	OVE		. IMPF (CIRCI			CORE	
B. C = COVER C. OS = OUT OF STEP	0	2	4	6	8	10	
D. RA = RIFLE ANGLE E. ICC=INCORRECT COMMAND		_	•	v	Ü	10	

Scoresheet Total (for SNI use only)

Judge's Name: _	
Judge Remarks:	:

F. IE = IMPROPER EXECUTION

G. OOS= OUT OF SEQUENCE

H. EC = EXTRA COMMANDS

School Name: «Name» «Code»

Judge - #3

On **BOLD**, **GREYED COMMANDS**, the event head judge will signal the team to continue with the next command. Omitted Commands will be LINED THROUGH - Cadence will be checked between commands #16-#24.

			_					
ι	Unit marches in - 3 & 6 pace distance from Head Judge			_	_			
01.	Present Arms (entire unit)	1 2 3 4 5	18.	Right Flank March	1 2 3 4 5	35.	Ready, Front	1 2 3 4 5
02.	Verbal Report-In	1 2 3 4 5	19.	Left Flank March	1 2 3 4 5	36.	Column Left March	1 2 3 4 5
03.	Order Arms	1 2 3 4 5	20.	Column Left March	1 2 3 4 5	37.	Mark Time March	1 2 3 4 5
04.	PARADE REST	1 2 3 4 5	21.	Close March (Forward March)	1 2 3 4 5	38.	Forward March	1 2 3 4 5
05.	PLATOON ATTENTION	1 2 3 4 5	22.	Extend March (Forward March)	1 2 3 4 5	39.	Change Step, March	1 2 3 4 5
06.	LEFT STEP MARCH	1 2 3 4 5	23.	Column Left March	1 2 3 4 5	40.	PLATOON HALT	1 2 3 4 5
07.	PLATOON HALT	1 2 3 4 5	24.	Left Oblique March	1 2 3 4 5	41.	CLOSE MARCH	1 2 3 4 5
08.	RIGHT STEP MARCH	1 2 3 4 5	25.	PLATOON HALT	1 2 3 4 5	42.	Column Left March	1 2 3 4 5
09.	PLATOON HALT	1 2 3 4 5	26.	Forward March	1 2 3 4 5	43.	Left Flank March	1 2 3 4 5
10.	Count Off	1 2 3 4 5	27.	Column Left March	1 2 3 4 5	44.	Right Flank March	1 2 3 4 5
11.	CLOSE, MARCH	1 2 3 4 5	28.	Half Step March	1 2 3 4 5	45.	PLATOON HALT	1 2 3 4 5
12.	EXTEND, MARCH	1 2 3 4 5	29.	Forward March	1 2 3 4 5	46.	Left Face	1 2 3 4 5
13.	LEFT FACE	1 2 3 4 5	30.	To the Rear March	1 2 3 4 5	47.	Present Arms (entire unit)	1 2 3 4 5
14.	ABOUT FACE	1 2 3 4 5	31.	To the Rear March	1 2 3 4 5	48.	Verbal Report-Out	1 2 3 4 5
15.	CLOSE MARCH	1 2 3 4 5	32 .	PLATOON HALT	1 2 3 4 5	49.	Order Arms	1 2 3 4 5
16.	Forward March	1 2 3 4 5	33.	Forward March	1 2 3 4 5	50.	Right Face	1 2 3 4 5
17.	Column Right March	1 2 3 4 5	34.	Eyes Right	1 2 3 4 5	51.	March Unit off Drill Deck	1 2 3 4 5

LEGEND FOR JUDGE COMMENTS ABOVE:	OVERALL IMPRESSION SCORE
A. $AL = ALIGNMENT$	(CIRCLE ONE)
B. $C = COVER$,

C. OS = OUT OF STEP

D. RA = RIFLE ANGLE

E. ICC= INCORRECT COMMAND

F. IE = IMPROPER EXECUTION

G. OOS= OUT OF SEQUENCE

H. EC = EXTRA COMMANDS

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(for SNI	use	only)

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Scoresheet To	tal
(for SNI use or	าไy

Judge's Name: _	
Judge Remarks:	

School Name: «Name» «Code»

Judge - #4

On **BOLD**, **GREYED COMMANDS**, the event head judge will signal the team to continue with the next command. Omitted Commands will be LINED THROUGH - Cadence will be checked between commands #16-#24.

Γ.								
	Init marches in - 3 & 6 pace distance fr	om Head Judge						
01.	Present Arms (entire unit)	1 2 3 4 5	18.	Right Flank March	1 2 3 4 5	35.	Ready, Front	1 2 3 4 5
02.	Verbal Report-In	1 2 3 4 5	19.	Left Flank March	1 2 3 4 5	36.	Column Left March	1 2 3 4 5
03.	Order Arms	1 2 3 4 5	20.	Column Left March	1 2 3 4 5	37.	Mark Time March	1 2 3 4 5
04.	PARADE REST	1 2 3 4 5	21.	Close March (Forward March)	1 2 3 4 5	38.	Forward March	1 2 3 4 5
05.	PLATOON ATTENTION	1 2 3 4 5	22.	Extend March (Forward March)	1 2 3 4 5	39.	Change Step, March	1 2 3 4 5
06.	LEFT STEP MARCH	1 2 3 4 5	23.	Column Left March	1 2 3 4 5	40.	PLATOON HALT	1 2 3 4 5
07.	PLATOON HALT	1 2 3 4 5	24.	Left Oblique March	1 2 3 4 5	41.	CLOSE MARCH	1 2 3 4 5
08.	RIGHT STEP MARCH	1 2 3 4 5	25.	PLATOON HALT	1 2 3 4 5	42.	Column Left March	1 2 3 4 5
09.	PLATOON HALT	1 2 3 4 5	26.	Forward March	1 2 3 4 5	43.	Left Flank March	1 2 3 4 5
10.	Count Off	1 2 3 4 5	27.	Column Left March	1 2 3 4 5	44.	Right Flank March	1 2 3 4 5
11.	CLOSE, MARCH	1 2 3 4 5	28.	Half Step March	1 2 3 4 5	45.	PLATOON HALT	1 2 3 4 5
12.	EXTEND, MARCH	1 2 3 4 5	29.	Forward March	1 2 3 4 5	46.	Left Face	1 2 3 4 5
13.	LEFT FACE	1 2 3 4 5	30.	To the Rear March	1 2 3 4 5	47.	Present Arms (entire unit)	1 2 3 4 5
14.	ABOUT FACE	1 2 3 4 5	31.	To the Rear March	1 2 3 4 5	48.	Verbal Report-Out	1 2 3 4 5
15.	CLOSE MARCH	1 2 3 4 5	32 .	PLATOON HALT	1 2 3 4 5	49.	Order Arms	1 2 3 4 5
16.	Forward March	1 2 3 4 5	33.	Forward March	1 2 3 4 5	50.	Right Face	1 2 3 4 5
17.	Column Right March	1 2 3 4 5	34.	Eyes Right	1 2 3 4 5	51.	March Unit off Drill Deck	1 2 3 4 5

LEGEND FOR JUDGE COMMENTS ABOVE: OVERALL IMPRESSION SCORE A. AL = ALIGNMENT(CIRCLE ONE) B. C = COVERC. OS = OUT OF STEP 0 2 4 6 8 10 D. RA = RIFLE ANGLE

E. ICC= INCORRECT COMMAND F. IE = IMPROPER EXECUTION

G. OOS= OUT OF SEQUENCE

H. EC = EXTRA COMMANDS

Scoresheet Total (for SNI use only)

Judge's Name:	
Judge Remarks:	